

SilkID Fingerprint Module Communication Protocols

Version: 2.3

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1 Data Packet Protocols

1.1 Common Data Packet Transmission Protocol

In the data packet protocol that the fingerprint module complies with, one data packet contains 13 bytes, and the host and the module communicate with each other using data packets of the same format.

Data packet format:

| Start | Command | Param | Size | Flag/Error | Checksum | End |
|-------|---------|--------|--------|------------|----------|-------|
| 1byte | 1byte | 4bytes | 4bytes | 1byte | 1byte | 1byte |

- 1. Start code: (1 byte), start flag of a data packet, which is always 0x70.
- 2. Command: (1 byte), a command. For details, see the fingerprint module command table.
- 3. Param: (4 bytes), user ID or system parameter.
- 4. Size: (4 bytes), length of data to be transmitted in the data packet plus the checksum length.
- 5. Flag/Error: (1 byte. When the host transmits data to the module, the value is Flag, indicating the transmitted data. When the module transmits data to the host, the value is Error, indicating the command execution result.
- 6. Checksum: 1 byte, used to check whether a data packet is valid. Checksum is the lower eight bits of the sum of bytes from Start code to Flag/Error. That is, checksum is the remainder of the sum of all the previous bytes divided by 256. (Note: Some commands may contain 2-byte or 4-byte checksum during transmission. The calculation of the checksum is the same regardless of the checksum length.)
- 7. End code: 1 byte, end flag of a data packet, which is always 0x0A.

Note:

1. The host and module communicate with each other using data packets of the same format. In general, the host sends a command and the module sends a response. Data packets sent from the host to the module are called "request data packets" and data packets sent from the module to the host are called "response data packets." In some conditions, however, two response data packets may be received for one request data packet, for example, the MD_ENROLL_SCAN command.



- 2. Data transmission adopts little endian. That is, the least significant byte is firstly transmitted. For example, when 4-byte data 0x764308 needs to be transmitted, the sequence for byte transmission is 0x08 0x43 0x76 0x00. The host and module must comply with this transmission rule.
- 3. Checksum is the remainder of the sum of all the previous bytes divided by 256. For example:

| Start | Command | Param | Size | Flag/Error | Checksum | End |
|-------|---------|-------|-------|------------|----------|------|
| 0x70 | 0x15 | 0x03 | 0x200 | 0x70 | 0xFA | 0x0A |

Checksum=0xFA&0xFF=0xFA

1.2 Extended Data Packet Transmission Protocol

The extended transmission protocol is recommended when a large amount of data needs to be transmitted between the module and the host. The extended transmission protocol is capable of segmenting a batch of data into several small data packets, thereby improving data transmission reliability and reducing data transmission errors.

Note:

The fingerprint module can receive or transmit a data packet with the maximum length of 4 KB. Therefore, the length of a data packet sent from the host to the fingerprint module cannot be larger than 4 KB.

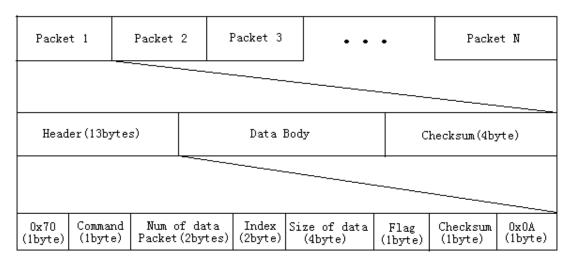
When the host reads batch data from the fingerprint module, it can specify the maximum length of a data packet to be transmitted (smaller than 4 KB) in the request command. If the maximum length of a data packet to be transmitted is not specified, the fingerprint module transmits data with the default data packet length (4 KB).

Each data packet contains a 4-byte checksum, which is the sum of bytes in the data body. If an error occurs on any data packet during transmission, the fingerprint module immediately exits the data receiving mode and enters the common mode.



Data packet format:

| Start | Command | PacketNum | Index | Size | Flag/Error | Checksum | End |
|-------|---------|-----------|-------|--------|------------|----------|-------|
| 1byte | 1byte | 4byte | es | 4bytes | 1byte | 1byte | 1byte |



For example, when the MD_ENROLL_IMAGE_X command is used to transmit data of 16300 bytes to the module, with the maximum length of each data packet of 4096 bytes, the 16300-byte data is segmented into four small data packets for transmission, and the lengths of the four data packets are 4096 bytes, 4096 bytes, 4096 bytes, and 4012 bytes.

Packet 1 0x70 0x80 0x04 0x00 0x1000 0x00 0xD4 0x0A

Packet 2 0x70 0x80 0x04 0x01 0x1000 0x00 0xD5 0x0A

Packet 3 0x70 0x80 0x04 0x02 0x1000 0x00 0xD6 0x0A

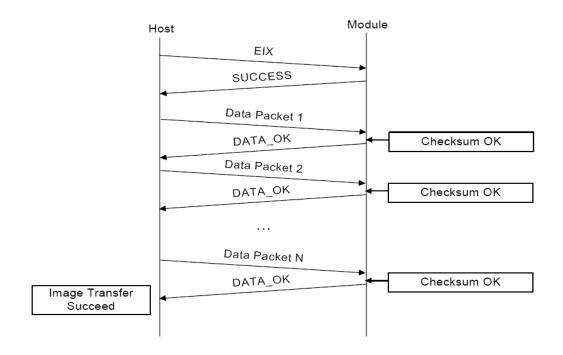
Packet 4 0x70 0x80 0x04 0x03 0x0FAC 0x00 0x82 0x0A

After successfully receiving a data packet, the module returns DATA_OK(0x83). Otherwise, the module returns DATA_ERROR(0x82). If the data sender receives DATA_ERROR(0x82), the data sender immediately exits the data transmission mode.

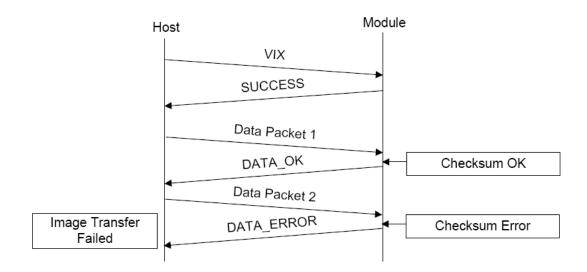


Example:

1. Data transmission process for the MD_ENROLL_IMAGE_X command.



 $2. \, \textbf{Data transmission failure process for the} \, \, \textbf{MD_IDENTIFY_IMAGE_X command.} \\$





2 Module Applications

The module supports three kinds of application mode: authentication mode, reader (image) mode, reader (template) mode. Different mode can be chosen under different application.

2.1 Authentication Mode

The default mode of the module is authentication mode. When the user presses the FP, the FP will be identified in 1:N and the result will be send to the Host. Template format supports ZKTeco format only in authentication mode.

2.2 Reader (image) Mode

The module outputs the FP image to the Host, and the host will have some related processing after receiving the image in this mode.

2.3 Reader (template) Mode

The module outputs the FP template to the Host, and the host will have some related processing after receiving the template. The format of template data is decided by the format set before.



3 System Configuration

System parameters are used to enable or disable a function, or modify the effective duration for executing a command. Each parameter has one parameter ID. If the value of a parameter needs to be read or changed, the parameter ID needs to be specified.

The value of each parameter can be read by using the MD_SYS_RP command. Some parameters are read/write while some parameters are read-only. All rewritable parameters can be rewritten by using the MD_SYS_WP command. To make modified system parameters take effect at the next restart, the MD_SYS_SP command needs to be executed to save the parameters. That is, if system parameter values need to be changed, change the system parameter values and run the MD_SYS_SP command to save the changes so that they take effect at the next restart. For details about the read/write process, see descriptions of the MD_SYS_WP and MD_SYS_RP commands in this document.

Table 1 System parameter setting table

For details about how to set system parameters, see 3.1, 3.2, and 3.3.

| Parameter | Parameter ID | Description | Value (* representing default value) |
|--------------------------|-----------------|--|--|
| Save verification log | 0x36 | Whether to save logs when fingerprint verification or identification is conducted. | *0x30: no 0x31: yes |
| User capacity | 0x79 | Maximum number of users who can be enrolled | A 4-byte integer |
| Log quantity | 0x7C | Number of saved verification logs | A 4-byte integer |
| Log capacity | I Ox7B | Maximum number of verification logs that can be saved | A 4-byte integer |
| Fingerprint quantity | 0x73 | Number of enrolled fingerprint templates | A 4-byte integer |
| Fingerprint capacity | l 0x74 | Maximum number of fingerprint templates that can be enrolled | A 4-byte integer |



| Timeout | 0x62 | Timeout time | 0x30: never timeout 0x31: 1 second |
|---------------------------|------|--|---|
| Timeout | 0.02 | Time out time | *0x3A: 10 seconds 0x44: 20 seconds |
| Baud rate | 0x71 | Baud rate | *0x35: 115200 bps |
| Automatic response | 0x82 | Whether to automatically send a response | *0x30: not sending a response 0x31: sending a response |
| Module ID | 0x6D | Module ID | 0 ~ 65535 |
| | | Authentication mode: FP | *0x30:authentication |
| Working mode | 0×50 | Reader(image): send the image to the Host and processing by host | mode 0x31: reader(image) |
| | | | 0x32: reader(template) |
| Template | 0×51 | Set the template format, the module | *0x30: ZK |
| format | UXST | can identify the ZKTeco template format only | 0x32:Ansi 378 0x33:ISO 19794-2 |
| Flashing light control | 0×31 | Flashing light control operation | Types of high 8-bit indication lamp: 0x80:green light , 0x40:red light , 0xC0:yellow light |
| | | | Display duration of low 8-bit indication light, range:1-255sec |
| Firmware version | 0x6E | Firmware version | Four 1-byte characters |
| Creation date | 0x89 | Creation date | 4-byte data |



3.1 Save Verification Log

This parameter specifies whether to save logs when fingerprint verification or identification is conducted. Verification logs can be used as a basis for attendance. This parameter is useful when the module is used as attendance machine. When the module is used as an access control device or real-time monitoring device, enable this parameter if verification logs need to be saved.

Note:

The module does not have a clock chip. Therefore, the module time is changed to zero after each restart. To ensure accuracy of verification logs, synchronize the clock every time the module is connected and synchronize the clock once every other hour.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|--|---------------------------------|
| 0x36 | Read/Write | 0x30: Verification logs are not saved. | 0x30: Verification logs are not |
| | | 0x31: Verification logs are saved. | saved. |

3.2 User Capacity

This parameter specifies the maximum number of users that can be supported.

Note: The maximum number of users that can be accommodated varies with the version.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|-------------|---------------|
| 0x79 | Read | | |

3.3 Log Quantity

This parameter indicates the number of stored logs.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|-------------|---------------|
| 0x7C | Read | | |

3.4 Log Capacity

This parameter specifies the maximum number of logs that can be accommodated. The maximum number of logs that can be accommodated varies with the version.

| | Parameter ID | Read/Write Type | Valid Value | Default Value |
|--|--------------|-----------------|-------------|---------------|
|--|--------------|-----------------|-------------|---------------|



| ı | |
|---|--|
|---|--|

3.5 Fingerprint Quantity

This parameter indicates the number of enrolled fingerprint templates.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|-------------|---------------|
| 0x73 | Read | | |

3.6 Fingerprint Capacity

This parameter specifies the maximum number of fingerprint templates that can be enrolled. The maximum number of fingerprint templates that can be enrolled varies with the version.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|-------------|---------------|
| 0x74 | Read | | |

3.7 Timeout

This parameter specifies the timeout time.

After the module sends a response command to the host during fingerprint enrollment, the module automatically exits the current enrollment state and sends a timeout response to the host if it does not receive a command requiring further action within the preset time.

When data is transmitted over the extended data transmission protocol, the waiting time between two data packets or continuous commands cannot exceed the value. Otherwise, the module automatically exits due to timeout and sends a timeout response to the host.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|------------------------------------|------------------|
| | | 0x30: never timeout 0x31: 1 second | |
| 0x62 | Read/Write | *0x3A: 10 seconds | 0x3A: 10 seconds |
| | | 0x44: 20 seconds | |



3.8 Baud Rate

This parameter specifies the baud rate for RS232 communication. The default value is 115200 bps.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|-------------------|-------------------|
| 0x71 | Read | *0x35: 115200 bps | *0x35: 115200 bps |

3.9 Automatic Response

This parameter specifies whether the module needs to automatically send a response data packet to the host, even if the module does not receive any request command from the host.

| Parame | ter ID | Read/Write Type | Valid Value | | Default Value |
|--------|--------|-----------------|--|---|-------------------------------|
| 0x8 | 2 | Read/Write | *0x30: not sending response 0x31: sending a response | a | *0x30: not sending a response |

3.10 Module ID

Each module has a default module ID. This parameter is very useful when multiple modules are connected to the system at the same time.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|-------------|---------------|
| 0x6D | Read/Write | 0 ~ 65535 | 1 |

3.11 Firmware Version

A firmware version is represented by four characters. For example, the value of V1.0A is 0x56313041, which indicates V, 1, 0, and A in ASCII code.

| Parameter ID | Read/Write Type | Valid Value | Default Value |
|--------------|-----------------|------------------------|---------------|
| 0x6E | Read | Four 1-byte characters | |

3.12 Creation Date

This parameter indicates the creation date of the firmware, which is a 4-byte value. For example, the value of the creation date 2008-12-30 is 0x08123000.

| Paramete | r ID Read/Write Type | Valid Value | Default Value |
|----------|----------------------|-------------|---------------|
|----------|----------------------|-------------|---------------|



3.13 Working Mode

The module supports three kinds of working mode: authentication mode, reader(image) mode, reader(template)mode.

| Parameter ID | Read/Write | Effective value | Default |
|--------------|------------|---|----------------------------|
| 0x50 | Read/Write | *0x30: authentication mode 0x31: reader(image) 0x32: reader(template) | *0x30: authentication mode |

3.14 Template Format

The module supports three kings of template format: ZK, Ansi, ISO.

| Parameter ID | Read/Write | Effective value | Default |
|--------------|------------|------------------|-----------|
| 0x51 | Read/Write | *0x30: ZK | *0x30: ZK |
| | | 0x32:Ansi 378 | |
| | | 0x33:ISO 19794-2 | |

3.15 Flashing Light Control

Control the display of red light, yellow light or green light.

| Parameter ID | Read/Write | Effective value | |
|--------------|------------|--|--|
| 0x31 | Write | Types of high 8-bit indication lamp: 0x80:green light, 0x40:red light, | |



| | 0xC0:yellow light | |
|--|-------------------------|--|
| | Display duration of | |
| | low 8-bit indication | |
| | light, range: 1-255 sec | |
| | | |



4 Module Operation Commands

Table 2 command table

| Category | Name | Code | Description |
|----------------------|---------------------|------|--|
| | MD_SYS_WP | 0x11 | Writes data into a system parameter. |
| System | MD_SYS_SP | 0x12 | Saves a system parameter. |
| configurations | MD_SYS_RP | 0x13 | Reads a system parameter. |
| | MD_SYS_STATUS | 0x14 | Queries system status. |
| | MD_ENROLL_SCAN | 0x15 | Enrolls a user fingerprint template by scanning a fingerprint three times. |
| Enrollment | MD_ENROLL_IMAGE_X | 0x80 | Enrolls a fingerprint template by using a fingerprint image. |
| | MD_ENROLL_TMP | 0x17 | Registers a user by using a fingerprint template. |
| Verification | MD_VERIFY_SCAN | 0x18 | Checks whether a user exists by means of 1:1 scanning. |
| | MD_IDENTIFY_IMAGE_X | 0x81 | Identifies a user using a fingerprint image. |
| Identification | MD_IDENTIFY_FREE | 0x2F | Identifies the fingerprint in the FreeScan mode. |
| | MD_DEL_ALL_TMP | 0x27 | Deletes all fingerprint templates. |
| Deletion | MD_DEL_TMP | 0x26 | Deletes the fingerprint template of a specified user. |
| Fingerprint | MD_READ_TMP_X | 0x89 | Reads the fingerprint template of a specified user. |
| template | MD_SCAN_TEMPLATE | 0xFC | Scans the fingerprint template for the current finger. |
| | MD_ADD_USER | 0xF1 | Adds a user. |
| 11. | MD_READ_USER | 0xF2 | Reads data of a user. |
| User | MD_DELETE_USER | 0xF3 | Deletes a user. |
| | MD_DEL_ALL_USER | 0xF5 | Deletes all users. |
| Fingerprint image | MD_SCAN_IMAGE_X | 0x83 | Reads a fingerprint image from the module. |



| | 1 | | 1 |
|----------------------|------------------|------|--|
| | MD_SET_TIME | 0x4A | Sets current time. |
| Time and loss | MD_GET_TIME | 0x4B | Gets module time. |
| Time and logs | MD_DEL_ALOG | 0x9E | Deletes all logs. |
| | MD_LOAD_LOG_X | 0xA4 | Reads all log data. |
| | MD_LOAD_USER_X | 0xA0 | Reads all user data. |
| | MD_LOAD_TMP_X | 0xA2 | Reads data of all fingerprint templates. |
| | MD_DEL_DB | 0xF8 | Deletes all data. |
| Database | MD_WT_FILE_X | 0xAA | Uploads the fingerprint template storage file. |
| Dutubuse | | 0x42 | Uploads the user information storage file. |
| | MD_RT_FILE_X | ОХАВ | Downloads the fingerprint template storage file. |
| | MD_RU_FILE_X | 0x43 | Downloads the user information storage file. |
| Firmware Updating | MD_UPDATE_FW | 0x72 | Firmware Updating |
| Module Reset | MD_RESET | 0xD0 | Module Reset |
| Enable Device | MD_ENABLEDEVICE | 0xFB | Enable Device |
| Disable Device | MD_DISABLEDEVICE | 0xFA | Disable Device |

Note:

The symbol # indicates a changeable value, NULL indicates 0, and N/A indicates any value in the command description.

4.1 Flag/Error Table

| Name | Code | Description |
|----------|------|---------------------|
| BUSY | 0x34 | The system is busy. |
| SUCCESS | 0x61 | Succeeded |
| FAIL | 0x63 | Failed |
| TIME_OUT | 0x64 | Timeout |



| PARAM_ERROR | 0x68 | Parameter error | |
|--------------|------|--|--|
| NOT_FOUND | 0x69 | Not found or not supported | |
| MEM_FULL | 0x6D | The storage capacity is full. | |
| FP_LIMIT | 0x72 | The maximum number of fingerprint templates that can be enrolled (10) is exceeded. | |
| INVALID_ID | 0x76 | Invalid ID | |
| CANCELED | 0x81 | The command is cancelled. | |
| DATA_ERROR | 0x82 | Transmission data error | |
| EXIST_FINGER | 0x86 | The fingerprint already exists. | |

4.2 MD_SYS_WP

This command is used to change a system parameter value of the current module, but not to save the system parameter value. The original parameter value is retained upon the next power-on and restart. To save a changed parameter value and make it take effect upon restart, run the MD_SYS_SP command after running the MD_SYS_WP command.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|---------------------|
| Start code | 0x70 | |
| Command | 0x11 | |
| Param | value | Valid Value |
| Size | NULL | |
| | 0x31 | SID_GPIO_LEVEL |
| | 0x36 | SID_SAVE_LOG |
| Flag | 0x82 | SID_AUTO_ACK |
| Flag | 0x62 | SID_TIMEOUT |
| | 0x50 | SID_MODULE_IDENTIFY |
| | 0x6D | SID_MODULE_ID |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |



| Data Field | Value | Description |
|------------|-------|-------------|
| Command | 0x11 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| Funcio | 0x69 | NOT_FOUND |
| Error | 0x68 | PARAM_ERROR |
| | 0x34 | BUSY |
| Checksum | # | |
| End code | 0x0A | |

Error code:

| Error code | Description |
|------------|--|
| SUCCESS | Writing data into a parameter is successful. |
| NOT_FOUND | This parameter is not found or is not supported. |
| BUSY | The module is busy in processing other commands. |

4.3 MD_SYS_SP

This command is used to save a system parameter value to a file. After this command is executed, a parameter value changed by the MD_SYS_WP command is effective upon restart.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x12 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |



| Command | 0x12 | |
|----------|------|---------|
| Param | NULL | |
| Size | NULL | |
| F | 0x61 | SUCCESS |
| Error | 0x34 | BUSY |
| Checksum | # | |
| End code | 0x0A | |

4.4 MD_SYS_RP

This command is used to read the value of a system parameter based on the parameter ID.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-----------------|
| Start code | 0x70 | |
| Command | 0x13 | |
| Param | NULL | |
| Size | NULL | |
| | 0x36 | SID_SAVE_LOG, |
| | 0x82 | SID_AUTO_ACK, |
| | 0x62 | SID_TIMEOUT, |
| | 0x6E | SID_FW_VER, |
| | 0x71 | SID_BAUDRATE, |
| El | 0x73 | SID_ENROLL_FP, |
| Flag | 0x74 | SID_FP_COUNT, |
| | 0x79 | SID_USER_COUNT, |
| | 0x7C | SID_LOG_NUM, |
| | 0x7B | SID_LOG_COUNT |
| | 0x89 | SID_BUILD_NUM |
| | 0x6D | SID_MODULE_ID |
| Checksum | # | |
| End code | 0x0A | |



| Data Field | Value | Description |
|------------|----------------------|--|
| Start code | 0x70 | |
| Command | 0x13 | |
| Param | Value NULL | Value – the parameter value is returned successfully. NULL – the reading fails. |
| Size | NULL | |
| Error | 0x61 0x69 0x34 | SUCCESS NOT_FOUND BUSY |
| Checksum | # | |
| End code | 0x0A | |

4.5 MD_SYS_STATUS

This command is used to query the current status of the system that is, whether the system is idle or busy in processing other commands.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x14 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x14 | |
| Param | 0x34 | BUSY |
| Size | NULL | |



| Error | 0x61 | SUCCESS |
|----------|------|---------|
| Checksum | # | |
| End code | 0x0A | |

4.6 MD_ENROLL_SCAN

This command is used to enroll user fingerprint by means of scanning. After sending an enrollment command, the module waits until a user presses a finger on the fingerprint reader. It starts enrolling the user fingerprint after detecting that the user presses a finger.

A fingerprint template can be successfully enrolled only after a user presses a finger three times. When a fingerprint is successfully scanned each time, the module flashes yellow once and sends a notification command to the host. After fingerprint is successfully enrolled, the module flashes green once. If the enrollment fails, the module flashes red once.

The request command is as follows:

| Data Field | Value | Description |
|------------|---------|-------------|
| Start code | 0x70 | |
| Command | 0x15 | |
| Param | User ID | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description | |
|------------|-----------|--------------|--|
| Start code | 0x70 | | |
| Command | 0x15 | | |
| Param | User ID | | |
| Size | Finger ID | (0~9) | |
| | 0x62 | SCAN_SUCCESS | |
| | 0x63 | FAIL | |
| | 0x61 | SUCCESS | |
| Flag/Error | 0x6D | MEM_FULL | |
| | 0x72 | FINGER_LIMIT | |
| | 0x76 | INVALID_ID | |
| | 0x86 | EXIST_FINGER | |



| Checksum | # | |
|----------|------|--|
| End code | 0x0A | |

Error code:

| Error code | Description |
|--------------|---|
| SCAN_SUCCESS | Fingerprint is scanned successfully. |
| FAIL | Failed |
| SUCCESS | The enrollment is successful. |
| MEM_FULL | The module memory is full. |
| INVALID_ID | The user ID is invalid. |
| EXIST_FINGER | The fingerprint already exists. |
| FP_LIMIT | The enrolled fingerprint templates are out of range (10). |

For example, when fingerprint needs to be enrolled for a user with the user ID of 0x023, the request data packet is shown in the following table.

| Start | Command | Param | Size | Flag | Checksum | End |
|-------|---------|--------|------|------|----------|------|
| 0x70 | 0x15 | 0x0023 | 0x00 | 0x00 | 0xA8 | 0x0A |

4.7 MD_ENROLL_IMAGE_X

This command is used to enroll fingerprint for a specified user by using the fingerprint image transmitted from the host. Fingerprint images are transmitted over the extended transmission protocol.

Note:

- 1. During enrollment, a fingerprint template may fail to be enrolled but, normally the specified user will be created.
- 2. A fingerprint image must be an 8-bit gray image in BMP format. It is recommended that images read by the module be used for enrollment as the identification rate may be affected if other images are used. In addition, only the bitmap data excluding the BMP headers and palette data, rather than the entire BMP image is transmitted.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x80 | |



| Param | User ID | |
|----------|------------|-----------------------------|
| Size | Image size | Size of a fingerprint image |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|---------|-------------|
| Start code | 0x70 | |
| Command | 0x80 | |
| Param | User ID | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| | 0x63 | FAIL |
| Error | 0x6C | TIME_OUT |
| EHOI | 0x6D | MEM_FULL |
| | 0x72 | FP_LIMIT |
| | 0x76 | INVALID_ID |
| Checksum | # | |
| End code | 0x0A | |

4.8 MD_IDENTIFY_IMAGE_X

This command is used to identify a user by using fingerprint images in the 1:N manner. Data packets are transmitted over the extended transmission protocol.

The request command is as follows:

| Data Field | Value | Description |
|------------|------------|-----------------------------|
| Start code | 0x70 | |
| Command | 0x81 | |
| Param | Image size | Size of a fingerprint image |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |



| Data Field | Value | Description |
|------------|------------------------------|--|
| Start code | 0x70 | |
| Command | 0x81 | |
| Param | Param NULL | Param – when the identification is successful, the user ID is 0xFFFF & Param and the fingerprint index are (Param >> 16) & 0x0F. NULL – the identification fails. |
| Size | NULL | |
| Error | 0x61 0x63 0x6C 0x69 | SUCCESS FAIL TIME_OUT NOT_FOUND |
| Checksum | # | |
| End code | 0x0A | |

4.9 MD_ENROLL_TMP

This command is used to enroll fingerprint for a user by using the fingerprint template transmitted from the host. The fingerprint template transmitted here is real fingerprint template data rather than the entire structure data of the fingerprint template.

Note: The data length of the transmitted fingerprint template cannot be larger than the maximum fingerprint template length supported by the module. Otherwise, PARAM_ERROR is returned.

The request command is as follows:

| Data Field | Value | Description |
|------------|---------------|-------------------|
| Start code | 0x70 | |
| Command | 0x17 | |
| Param | User ID | |
| Size | Template size | |
| Floor | 0 | 0-None |
| Flag | 0x84 | 0x84-CHECK_FINGER |
| Checksum | # | |



| End code | 0x0A | |
|------------------|---------------|---------------------------|
| Data | Template Data | Template data |
| Checksum of data | # | Checksum of template data |

The response command is as follows:

| Data Field | Value | Description |
|------------|---------|--------------|
| Start code | 0x70 | |
| Command | 0x17 | |
| Param | User ID | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| | 0x6D | MEM_FULL |
| Error | 0x72 | FINGER_LIMIT |
| | 0x76 | INVALID_ID |
| | 0x63 | FAIL |
| | 0x86 | EXIST_FINGER |
| Checksum | # | |
| End code | 0x0A | |

4.10 MD_VERIFY_SCAN

This command is used to check whether a user exists by scanning a fingerprint template in the 1:1 manner.

If the "save verification log" parameter is enabled, the module automatically saves the log and returns to the current log status.

The request command is as follows:

| Data Field | Value | Description |
|------------|---------|-------------|
| Start code | 0x70 | |
| Command | 0x18 | |
| Param | User ID | |
| Size | NULL | |
| Flag | 0x61 | |
| Checksum | # | |
| End code | 0x0A | |



The response command is as follows:

| Data Field | Value | Description |
|------------|---------|-------------|
| Start code | 0x70 | |
| Command | 0x18 | |
| Param | User ID | |
| Size | NULL | |
| | 0x63 | FAIL |
| Error | 0x6C | TIME_OUT |
| | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.11 MD_IDENTIFY_FREE

This command is used to identify a user in the 1:N manner. When a user presses a finger on the fingerprint reader, the module automatically identifies the finger and sends the comparison result to the host.

The module sends the following command:

| Data Field | Value | Description |
|------------|--------------|--|
| Start code | 0x70 | |
| Command | 0x2F | |
| Param | NULL | User ID: The identification is successful. Error code: The identification fails. |
| Size | NULL | |
| Error | 0x61 0x63 | 0x61-SUCCESS 0x63-FAIL |
| Checksum | # | |
| End code | 0x0A | |

4.12 MD_DEL_ALL_TMP

This command is used to delete all the fingerprint templates as well as all the user data.



The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x27 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x27 | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.13 MD_DEL_TMP

This command is used to delete only the fingerprint templates of a user.

The request command is as follows:

| Data Field | Value | Description |
|------------|---------------------------------------|--|
| Start code | 0x70 | |
| Command | 0x26 | |
| Param | User ID, finger index | The data of the Param field are (user ID & 0xFFFF) ((fingerprint index & 0x0F) << 16). |
| Size | NULL | |
| Flag | NULL (default) DELETE_ONLY_ONE (0x77) | Deletes a user and the user's fingerprint. |



| | | Deletes the fingerprint of a user. |
|----------|------|------------------------------------|
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x26 | |
| Param | Param | |
| Size | NULL | |
| _ | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| Checksum | # | |
| End code | 0x0A | |

4.14 MD_READ_TMP_X

This command is used to download a fingerprint template from the module to the host based on the specified user ID and fingerprint index.

The request command is as follows:

| Data Field | Value | Description |
|------------|---------------|--|
| Start code | 0x70 | |
| Command | 0x89 | |
| Param | User ID+Index | |
| Size | NULL | |
| Flag | 0 1 | 0 – Ignores the finger ID. 1 – Downloads a fingerprint template based on the fingerprint index. |
| Checksum | # | |
| End code | 0x0A | |



| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x89 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| | 0x63 | FAIL |
| Error | 0x69 | NOT_FIND |
| | 0x6C | TIME_OUT |
| | 0x82 | DATA_ERROR |
| Checksum | # | |
| End code | 0x0A | |

Note: The length of each fingerprint template transmitted may not be the same, but; the total length of multiple fingerprint templates transmitted at a time is the same.

Example 1: When one fingerprint template of a user is read, the user ID is 1, finger ID is 1, and the length of the data packet is 2048 bytes.

The request data packet is shown in the following table.

| Start | Command | Param | Size | Flag | Checksum | End |
|-------|---------|-------|---------|------|----------|------|
| 0x70 | 0x89 | 0x01 | 0x10800 | 0x01 | 0x04 | 0x0A |

Example 2: When all fingerprint templates of a user are read, the user ID is 1 and the length of the data packet is 2048 bytes. The request data packet is shown in the following table.

| Start | Command | Param | Size | Flag | Checksum | End |
|-------|---------|-------|-------|------|----------|------|
| 0x70 | 0x89 | 0x01 | 0x800 | 0x00 | 0x02 | 0x0A |

4.15 MD_ADD_USER

This command is used to add a user to a module file or modify information about an existing user.

The user data structure is as follows (using 1-byte memory alignment mode):

```
typedef struct _User_

{

U16 ID; /* User ID */

U8 Privilege; /* User permissions */
```



```
U8 FpNum;
                            /* Number of enrolled fingerprint templates of the user (automatic
                   */
maintenance)
                      /* User encryption level (not supported in this version) */
      U16 SecLevel;
      U32 PIN2;
                           /* User No. (not supported in this version)
                                                                    */
     Char Name[8];
                            /* User name
     Char Password[5]; /* Password (not supported in this version)
                                                                             */
     U8 Card[5];
                            /* Card ID (not supported in this version)
    }
```

The request command is as follows:

| Data Field | Value | Description |
|------------------|-------------------------------------|---|
| Start code | 0x70 | |
| Command | 0xF1 | |
| Param | NULL | |
| Size | Length of data to be transmitted | User structure length + check data size |
| Flag | 0x61 | |
| Checksum | # | |
| End code | 0x0A | |
| Data | User Data | User data |
| Checksum of data | # | Checksum of user data |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xF1 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| Funcia | 0x63 | FAIL |
| Error | 0x6D | MEM_FULL |
| | 0x68 | PARAM_ERROR |
| Checksum | # | |
| End code | 0x0A | |



4.16 MD_READ_USER

This command is used to read the user's information in a module file.

The request command is as follows:

| Data Field | Value | Description |
|------------|---------|-------------|
| Start code | 0x70 | |
| Command | 0xF2 | |
| Param | User ID | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------------|-------------------------------------|--|
| Start code | 0x70 | |
| Command | 0xF2 | |
| Param | NULL | |
| Size | Length of data to be transmitted | User structure length + verification data size |
| Error | 0x61 0x69 | SUCCESS NOT_FIND |
| Checksum | # | |
| End code | 0x0A | |
| Data | User Data | User data |
| Checksum of data | # | Checksum of user data |

4.17 MD_DELETE_USER

This command is used to delete a user, including the user and the user's fingerprint.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xF3 | |



| Data Field | Value | Description |
|------------|---------|-------------|
| Param | User ID | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |



The response command is as follows:

| Data Field | Value | Description |
|------------|---------|-------------|
| Start code | 0x70 | |
| Command | 0xF3 | |
| Param | User ID | |
| Size | NULL | |
| _ | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| Checksum | # | |
| End code | 0x0A | |

Example: Delete a user with the user ID of 1.

The request data packet is as follows:

| Start | Command | Param | Size | Flag | Checksum | End |
|-------|---------|-------|------|------|----------|------|
| 0x70 | 0XF3 | 0x01 | 0x00 | 0x00 | 0x64 | 0x0A |

The response data packet is as follows:

| Start | Command | Param | Size | Flag | Checksum | End |
|-------|---------|-------|------|------|----------|------|
| 0x70 | 0XF3 | 0x01 | 0x00 | 0x61 | 0XC5 | 0x0A |

4.18 MD_DEL_ALL_USER

This command is used to delete all users and their fingerprint data from module files. All fingerprint templates will also be deleted when all users are deleted.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xF5 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |



| Checksum | # | |
|----------|------|--|
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xF5 | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.19 MD_SCAN_IMAGE_X

This command is used to get a fingerprint image from the module. After this command is transmitted, a user needs to press a finger on the module reader. After successfully scanning the fingerprint, the module sends the fingerprint image to the host over the extended transmission protocol.

The data structure of a fingerprint image is as follows:

```
typedef struct _Image_
{
    int width;
                           Image width
                                                            */
                                                                 */
                                Image height
    int height;
                                This value is not used currently.
                                                                          */
    int compressed;
    int encrypted;
                          Encrypted image, which is not used currently. */
    int binary;
                                Data format of the image, which is not used
currently. The default value is 0.*/
    int img_len;
                          Image length
                                                            */
    int template_len; /* Length of the fingerprint template generated using
the image, which is not used currently.
    };
```



The request command is as follows:

| Data Field | Value | Description |
|------------|-----------|-----------------------------------|
| Start code | 0x70 | |
| Command | 0x83 | |
| Param | Data Size | Data packet size, 4 KB by default |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|------------|-------------|
| Start code | 0x70 | |
| Command | 0x83 | |
| Param | NULL | |
| Size | Image size | |
| | 0x61 | SUCCESS |
| Error | 0x6C | TIME_OUT |
| | 0x6D | MEM_FULL |
| | 0x63 | MD_FAIL |
| | 0x81 | CANCELED |
| Checksum | # | |
| End code | 0x0A | |

Note: to allocating a buffer zone in size of 400*400 for storage when receive the FP image by Host.

4.20 MD_SET_TIME

This command is used to write the current time to the module. The clock of the fingerprint module must be set by the host as the fingerprint module has no clock chip. The host can set the module time every other hour.

The year in Data is the current year minus 2000. For example, if the current year is 2008, the year value in Data is 8.



The request command is as follows:

| Data Field | Value | Description |
|------------------|-------------------------|------------------------------------|
| Start code | 0x70 | |
| Command | 0x4A | |
| Param | (DD<<16) (MM<<8) YY | Date |
| Size | 8 | Data size + verification data size |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |
| Data | (ss<<16) (mm<<8) hh | Time |
| Checksum of data | # | Checksum of data |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x4A | |
| Param | NULL | |
| Size | NULL | |
| Гичен | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| Checksum | # | |
| End code | 0x0A | |

4.21 MD_GET_TIME

This command is used to read the current module time.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x4B | |
| Param | NULL | |
| Size | NULL | |



| Flag | NULL | |
|----------|------|--|
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------------|-------------------------|--|
| Start code | 0x70 | |
| Command | 0x4B | |
| Param | (DD<<16) (MM<<8) YY | Date |
| Size | 8 NULL | 8 – data size when reading is successful. NULL – the reading fails. |
| Error | 0x61 0x63 | SUCCESS FAIL |
| Checksum | # | |
| End code | 0x0A | |
| Data | ss<<16 mm<<8 hh | Time |
| Checksum of data | # | |

Note: The year must be plus 2000 when the date is displayed in the format of YYYY/MM/DD.

4.22 MD_DEL_ALOG

This command is used to delete all the verification logs from the module.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x9E | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |



The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x9E | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.23 MD_LOAD_LOG_X

This command is used to read all verification logs in the module over the extended transmission protocol. Verification logs are stored as specific data structures in the form of files in the module.

BYTE Event;

BYTE verified;

U32 Date;

U32 Time;

U16 userID;

Char Reserved[4];

};

| Data Field | Number of Bytes | Description |
|------------|-----------------|--|
| Event | 1 byte | Stores events occurring during recording. See the following event table. |
| Verified | 1 byte | Verification mode, fingerprint mode or other modes. This field can be ignored and it will be used in later versions of the module. |
| Date | 4 byte | YY MM DD |
| Time | 4 byte | hh mm ss |
| User ID | 2 byte | User ID |



| Data Field | Number of Bytes | Description |
|------------|-----------------|---|
| Reserved | 4 byte | This field can be read or set by using the MD_LC command. |

Note:

Year is YY plus 2000. For example, if the year is 2008, the value of YY is 8. If the module time is not set, the value of YY is 0 and Time is an incorrect value.

Code table of recorded events:

| Event | Code | Description |
|----------|------|---|
| LOG_FREE | 0 | Verification logs generated using the Free Scan command |
| LOG_SV | 1 | Verification logs stored when the Scan Verify command is used |
| LOG_TV | 2 | Verification logs stored when the template verify command is used |
| LOG_IV | 3 | Verification logs stored when the image verify command is used |
| LOG_SI | 4 | Verification logs stored when the scan identify command is used |
| LOG_TI | 5 | Verification logs stored when the template identify command is used |
| LOG_II | 6 | Verification logs stored when the image identify command is used |

The request command is as follows:

| Data Field | Value | Description |
|------------|-----------|--------------------------------|
| Start code | 0x70 | |
| Command | 0xA4 | |
| Param | Data size | Data size, 4 KB at the maximum |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
|------------|-------|-------------|



| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xA4 | |
| Param | NULL | |



| Size | NULL | |
|----------|------|------------|
| | 0x61 | SUCCESS |
| | 0x63 | FAIL |
| Error | 0x6C | TIME_OUT |
| | 0x69 | NOT_FIND |
| | 0x82 | DATA_ERROR |
| Checksum | # | |
| End code | 0x0A | |

4.24 MD_LOAD_USER_X

This command is used to read all user data stored as user structures in the fingerprint module and to send the user structure of each user to the host over the extended transmission protocol.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xA0 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xA0 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| | 0x6C | TIME_OUT |
| Error | 0x63 | FAIL |
| | 0x69 | NOT_FOUND |
| | 0x82 | DATA_ERROR |
| Checksum | # | |



| Data Field | Value | Description |
|------------|-------|-------------|
| End code | 0x0A | |

4.25 MD_LOAD_TMP_X

This command is used to read all fingerprint templates stored as fingerprint template structures in the fingerprint module and send relevant data in each fingerprint template structure to the host in a certain cycle.

```
typedef struct _Template_
{
                                                                                  */
    U16
                               /* Actual length of a fingerprint template
            Size;
                                                                        */
    U16
            ID
                                 /* User ID, that is, user PIN
                                                                             */
    BYTE FingerID;
                            /* Fingerprint ID (Sub_ID or Finger ID)
    BYTE Valid;
                               /* Whether a fingerprint template is valid. 1: valid; 0:
invalid */
                               /* Fingerprint template data, with the maximum
    BYTE Template[1664];
    length of 1664 bytes */
};
```

Note:

The preceding structure uses the 1-byte memory alignment mode.

The actual fingerprint template length is not fixed and varies with the finger enrolled.

In the transmission of a fingerprint template, in order to speed it up, the length of transmitted fingerprint data is not the length of the fingerprint template structure but Size+ID+FingerID+Valid+Template (actual length).

For example, when the following two fingerprint templates need to be transmitted:

Fingerprint template 1: Size=1024, ID=1, Finger ID=0, Valid=1, Template=(1024-byte template data)

Fingerprint template 2: Size=1660, ID=2, Finger ID=1, Valid=1, Template=(1660-byte template data)



When the ReadAllTemplates command is used to transmit fingerprint template data, the transmitted data packets in hexadecimal notation are as follows:

00 04 01 00 00 01 (1024-byte template data of fingerprint 1) 7C 06 02 00 01 01 (1660-byte template data of fingerprint 2)

The total length of transmitted fingerprint template data is: (6 bytes + 1024 bytes) + (6 bytes + 1660 bytes) = 2696 bytes.

Note:

A very long time is required if many fingerprint templates need to be transmitted. See the precautions section in this document.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------------|-------------------------------------|
| Start code | 0x70 | |
| Command | 0xA2 | |
| Param | Packet size | Size of the transmitted data packet |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xA2 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| | 0x6C | TIME_OUT |
| Error | 0x63 | FAIL |
| | 0x69 | NOT_FOUND |
| | 0x82 | DATA_ERROR |
| Checksum | # | |
| End code | 0x0A | |



4.26 MD DEL DB

This command is used to delete all the data from the fingerprint module, including user data, fingerprint template data, and verification log data.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xF8 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xF8 | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.27 MD_SCAN_TEMPLATE

This command is used to scan a fingerprint template. After a user presses a finger on the fingerprint reader, the host reads the fingerprint template from the module. The maximum length of a fingerprint template is 2 KB. Before this command is executed, the value of 0x50 in the command needs to be changed to 0x30. Then, the module waits for a user to press a finger. The host needs to always call this command to read fingerprint templates.



Note: The module supports two fingerprint identification methods: The first method is identifying fingerprint directly in the module; the second method is identifying fingerprint on the host after finger templates are generated in the module.

The request command is as follows:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xFC | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| nd code | 0x0A | |

The response command is as follows:

| Data Field | Value | Description |
|------------------|--------------|---|
| Start code | 0x70 | |
| Command | 0xFC | |
| Param | NULL | |
| Size | size NULL | Size – length of a fingerprint template, 2 KB at the maximum NULL – no fingerprint template |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |
| Data | Template | Template data |
| Checksum of data | # | |

Note: The module always responds with success of this command.

4.28 MD DISCONNECT

Disconnection. Module supports both 232-TTL communication and USB communication. Module only can communicate with the Host by one communication, so when changing the communication type, you have to disconnect the old one or else the new one can't be connected.

Command requesting:



| Data field | Numerical value | Description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xCC | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

Command answering

| Data field | Numerical value | Description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xCC | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.29 MD_RESET

Module reset.

Command requesting:

| Data field | Numerical value | Description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xD0 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

Command answering:

| Data field | Numerical value | Description |
|------------|-----------------|-------------|
| Start code | 0x70 | |



| Command | 0xD0 | |
|----------|------|---------|
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.30 MD_ENABLEDEVICE

Enable device. When this command is called, the module will send Host the FP identification result under authentication mode.

Command requesting:

| Data field | Numerical value | description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xFB | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

Command answering:

| Data field | Numerical value | description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xFB | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.31 MD_DISABLEDEVICE

Disable device. When this command is called, the module will not send Host the FP identification result under authentication mode.



Command requesting:

| Data field | Numerical value | description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xFA | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

Command answering:

| Data field | Numerical value | description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0xFA | |
| Param | NULL | |
| Size | NULL | |
| Error | 0x61 | SUCCESS |
| Checksum | # | |
| End code | 0x0A | |

4.32 MD_UPDATE_FW

Firmware updating. In the updating process, sending the size of firmware to module, host will send the data in extend data format to module when answering YES.

Command requesting:

| Data field | Numerical value | Description |
|------------|-----------------|-----------------------|
| Start code | 0x70 | |
| Command | 0x72 | |
| Param | firmware size | Size of firmware data |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |



Command answering:

| Data field | Numerical value | description |
|------------|-----------------|-------------|
| Start code | 0x70 | |
| Command | 0x72 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| | 0x6C | TIME_OUT |
| Checksum | # | |
| End code | 0x0A | |

4.33 MD_WT_FILE_X

This command is used to upload the fingerprint template storage file. The size of the fingerprint template storage file is first sent to the module during writing. After receiving the confirmation from the module, the host will transfer data in the extensible data format.

Note: If the user ID in a fingerprint template is inconsistent with the user ID in the user data, the user data does not match the fingerprint template data and an error will occur during fingerprint verification. Therefore, fingerprint template data transferred must be consistent with user data.

The format of the request command formats is shown below:

| Data Field | Value | Description |
|------------|----------------|---|
| Start code | 0x70 | |
| Command | 0xAA | |
| Param | templates size | Size of the fingerprint template storage file |
| Size | NULL | |



| Flag | NULL | |
|----------|------|--|
| Checksum | # | |
| End code | 0x0A | |

Response command

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xAA | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| | 0x6C | TIME_OUT |
| Checksum | # | |
| End code | 0x0A | |

4.34 MD_WU_FILE_X

This command is used to upload the user information storage file. The size of the user information storage file is first sent to the module during writing. After receiving the confirmation from the module, the host will transfer data in the extensible data format.

Note: If the user ID in a fingerprint template is inconsistent with the user ID in user data, the user data does not match the fingerprint template data and an error will occur during fingerprint verification. Therefore, fingerprint template data transferred must be consistent with user data.

The format of the request command is shown below:



| Data Field | Value | Description |
|------------|-----------|-------------------------------|
| Start code | 0x70 | |
| Command | 0x42 | |
| Param | Data size | User information storage file |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x42 | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| | 0x6C | TIME_OUT |
| Checksum | # | |
| End code | 0x0A | |



4.35 MD_RT_FILE_X

This command is used to download the template storage file in the module to the host. The data will be transferred via an extensible protocol during download.

The format of the request command is shown below:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xAB | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0xAB | |
| Param | NULL | |
| Size | NULL | |
| | 0x61 | SUCCESS |
| Error | 0x63 | FAIL |
| | 0x6C | TIME_OUT |



| Checksum | # | |
|----------|------|--|
| End code | 0x0A | |

4.36 MD_RU_FILE_X

This command is used to download the user information storage file in the module to the host.

The data will be transferred via an extensible protocol during download.

The format of the request command is shown below:

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x43 | |
| Param | NULL | |
| Size | NULL | |
| Flag | NULL | |
| Checksum | # | |
| End code | 0x0A | |

| Data Field | Value | Description |
|------------|-------|-------------|
| Start code | 0x70 | |
| Command | 0x43 | |
| Param | NULL | |
| Size | NULL | |



| | 0x61 | SUCCESS |
|----------|------|----------|
| Error | 0x63 | FAIL |
| | 0x6C | TIME_OUT |
| Checksum | # | |
| End code | 0x0A | |

4.37 MD_IDENTIFY_FREE

This command is used to identify fingerprint based on the fingerprint template comparison result in the free scan mode. The module sends the real-time comparison data to the host.

Note: The host only receives data rather than transfer commands.

| Data Field | Value | Description |
|------------|--------------|---|
| Start code | 0x70 | |
| Command | 0x2F | |
| Param | UserID/0x6A | 0x61: ID of a user with a successful fingerprint comparison result 0x63: No user with the matched fingerprint is found. |
| Size | NULL | |
| Error | 0x61 0x63 | SUCCESS |
| Checksum | # | |



End code 0x0A



5 Precautions

5.1 Data Packet

By default, the module adopts data packets represented in hexadecimal notation.

The maximum length of a data packet transmitted by the serial port cannot be larger than 4 KB.

5.2 User ID

A user ID, that is, PIN, is a 2-byte value of the unsigned short data type ranging from 1 to 65534. The maximum user capacity supported by the module cannot be larger than 65534.

5.3 Fingerprint Template Length

The maximum fingerprint template length is 2048 bytes. The actual length of each fingerprint template cannot be larger than the maximum value.

The lengths of fingerprint templates enrolled using different fingers or the same finger may be different, but the actual length of a fingerprint template is definitely smaller than the maximum fingerprint template length.

The value of Size in a fingerprint template structure is the actual length of the template in the structure.

5.4 Verification Logs

By default, the module does not store verification logs. To save verification logs, enable the system parameter "save verification log" (parameter ID: 0x36).

Note: The module does not have a clock chip and the accuracy of its internal RTC clock is not high. The time is changed to zero upon each system restart. Therefore, after the parameter "save verification log" (parameter ID: 0x36) is enabled, ensure that the clock is synchronized after the module is started or before the module works normally. In this case, stored verification logs are meaningful. Otherwise, stored verification logs are meaningless. The module clock needs to be synchronized every other hour during working.



5.5 Time Consumption of Commands

Most commands take a very short time in processing. Nevertheless, if an operation involves a fingerprint template file or user data file, the required time varies with the quantities of users and fingerprint templates, which is similar to the power-on and startup duration.

Commands requiring a long time are as follows:

- ➤ MD_ENROLL_IMAGE_X
- MD_SCAN_IMAGE_X
- ➤ MD_READ_TMP_X
- MD_LOAD_TMP_X
- MD_LOAD_USER_X
- MD_IDENTIFY_IMAGE_X
- MD_WT_FILE_X
- MD_WU_FILE_X
- MD_RT_FILE_X
- MD_RU_FILE_X

5.6 Deletion Command

Whenever a user is deleted, the user's fingerprint templates are also deleted. However, when a user's fingerprint is deleted, the user may not be deleted. For example, if a user has multiple fingerprint templates and one or more fingerprint templates are deleted, the user is not deleted if the user still has fingerprint templates.



6 Appendix

6.1 Data Transmission Reference Document

Refer to SilkID Command Description.doc.